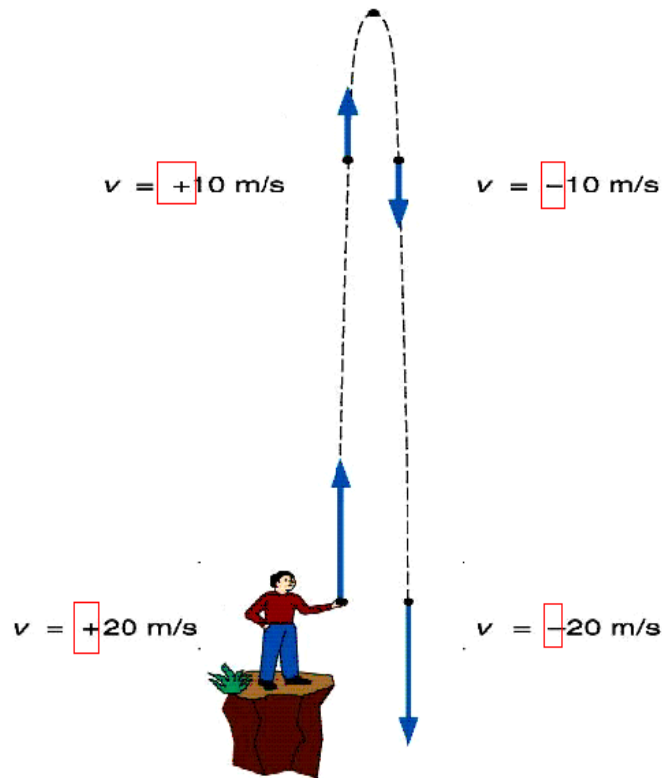


## Kinematics 1-D Motion: Straight up: Guided Notes

### I. Throwing a ball upward

A. Let's think about what's going on here...

B. I altered the path slightly so we could visualize each position the ball passes through.



C. Remember velocity, displacement and acceleration are \_\_\_\_\_.

D. Their sign tells the \_\_\_\_\_ they are pointing/moving.

E. Positive = \_\_\_\_\_. Negative = \_\_\_\_\_.

F. If the ball is thrown straight up and falls back down on the same path, does it have an x (or horizontal) path?

G. Why or Why not?

**II. Another use of our Kinematics equations: Write and label them here:**

- A. What is the initial speed?
- B. What is the final speed?
- C. How long does it take to get to the top?
- D. How long will it stay in the air?
- E. How high will it go? (max. ht.)

**III. Notice how we use the same equations in different ways. Diagram a parabola here and label the use of each equation:**

**IV. Example 1: A pitcher tosses a baseball straight up, with an initial speed of 12 m/s. How long does the ball take to reach its highest point?**

- A. How high does the ball rise (what is the highest point)?

**V. Example 2: With what speed must a ball be thrown vertically from ground level to rise to a maximum height of 50m? How long will it be in the air?**

**VI. Free Fall Reminder! Rudy drops a pencil down the stairs from the 3<sup>rd</sup> floor. Where is the pencil 1.5s later? How fast is the pencil falling at 1.5 s?**